A MULTI-LANGUAGE STATE IN THE NAMING GAME ON ADAPTIVE WEIGHTED NETWORKS

DOROTA LIPOWSKA

Department of Applied Logic Institute of Linguistics Adam Mickiewicz University Poznań, Poland



Language is a complex adaptive system, which emerges from local interactions between its users and evolves according to principles of evolution and self-organization.

Two main paradigms in agent-based modelling

1) Iterated Learning Model

(Kirby 2002)

"vertical" transmission of language
 (from one generation to the next one)

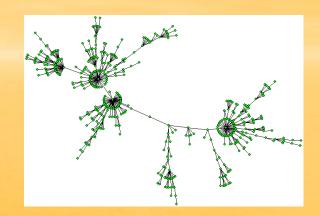
2) Language Game Model

(Steels 1995)

- egalitarian agents in an open population
- "horizontal" transmission of language (cultural)
- naming game

Topology

- complete graph
- regular lattice
- small-world network
- scale-free network



Sharp transition towards shared

vocabularies

(Baronchelli et al., 2006)

Stable multi-language structures

(Dall'Asta *et al.,* 2006)

preference for better communicating interlocutors

weights of links

- (1) determine the probabilities of communication
- (2) change along with the communicative success rates

NG on a graph — complete — complex dynamic adaptive — structure

N agents play a single-object naming game

lexicons – (initially empty) lists of words

a speaker i and a hearer j are selected

the speaker selects a word and communicates it to the hearer

success – both agents retain only the communicated word in their lexicons

failure – the word is added to the hearer's lexicon

communicative success rate of the pair of agents $(s_{ij} = s_{ji} = successes_{ij} / games_{ij})$

minimal version of the naming game (Baronchelli *et al.,* 2006)

The speaker *i* is selected randomly

The hearer *j* is selected with the probability

$$p_{ij} = \frac{w_{ij}}{\sum_{k=1}^{N} w_{ik}}$$

where the weights

$$w_{ij} = \begin{cases} s_{ij} + \varepsilon & for \ i \neq j \\ 0 & for \ i = j \end{cases}$$

initially, all weights $w_{ij} = \varepsilon$ (for $i \neq j$)

clusters of agents

linguistic synchronization – the same language

dynamic structure of the network

outside-cluster communication $(w_{ij} = s_{ij} + \varepsilon)$

coarsening dynamics and order/disorder transition

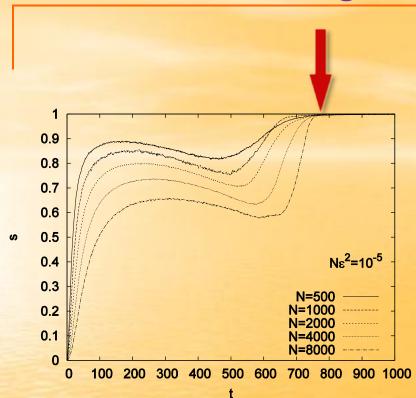
control parameter : $N\varepsilon^2$

the communicative success rate,
 i.e., a fraction of all successes during
 the last N communication attempts

L – the number of different words in all agents' lexicons

 N_d – the number of agents that have the most common word in their lexicons

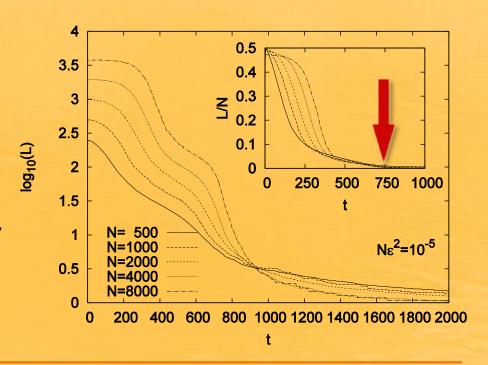
single-language regime



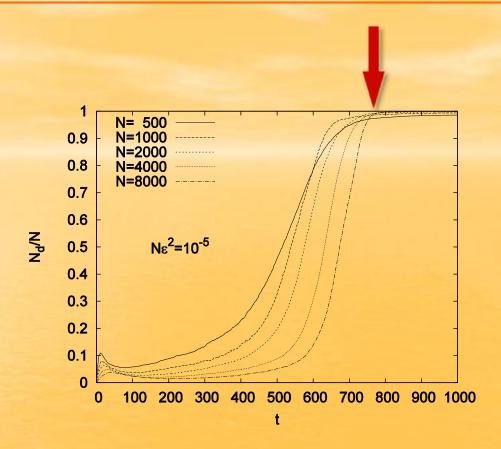
The time dependence of the success rate *s* calculated for several values of *N* and for

$$N\varepsilon^2 = 10^{-5}$$
.

The time dependence of the number of languages L (logarithmic scale) calculated for several values of N and for $N\varepsilon^2=10^{-5}$. The inset shows the time dependence of the normalized number of languages L/N.

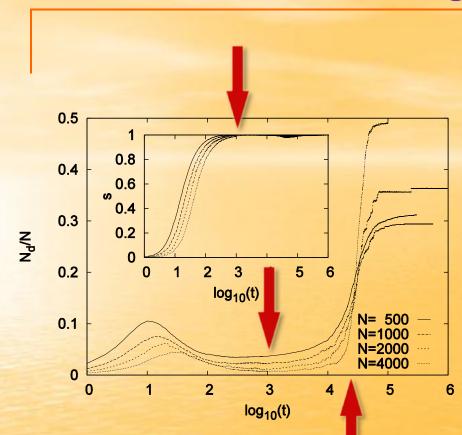


single-language regime



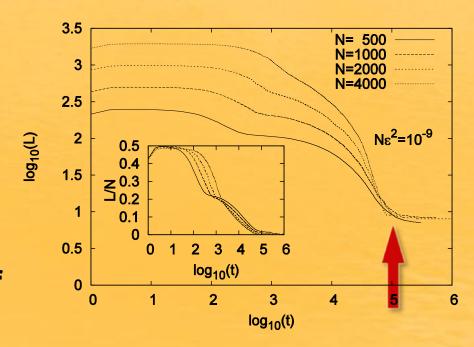
The time dependence of the ratio of agents that use the most common language N_d/N calculated for several values of N and for $N\varepsilon^2=10^{-5}$.

multi-language regime



The time dependence of the ratio of agents that use the most common language N_d/N calculated for several values of N and for $N\varepsilon^2=10^{-9}$. The inset shows the time dependence of

The time dependence of the number of languages L (logarithmic scale) calculated for several values of N and for $N\varepsilon^2=10^{-9}$. The inset shows the time dependence of the normalized number of users L/N.



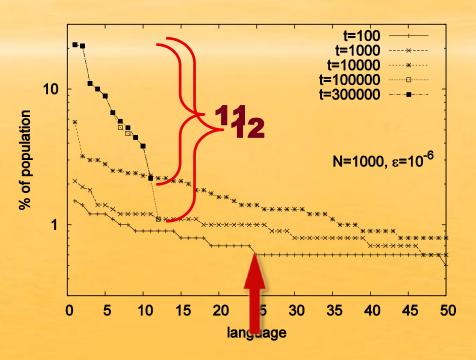
single-language regime

100 t=100 t=200 % of population 10 N=1000, ε =10⁻⁴ 1 25 35 language

The percentage of population constituted by the users of the 50 most common languages, calculated for

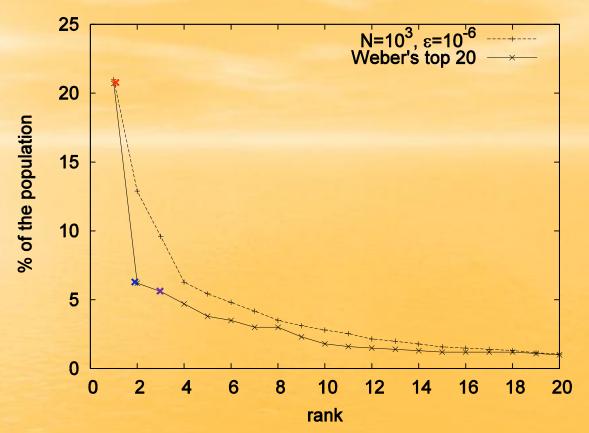
N=1000 and $\varepsilon=10^{-4}$.

multi-language regime



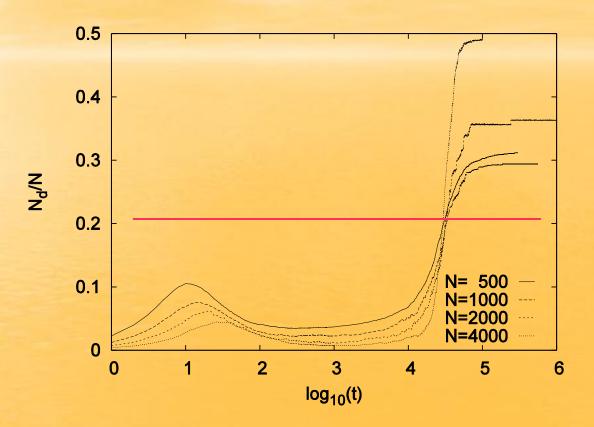
The percentage of population constituted by the users of the 50 most common languages, calculated for

$$N = 1000 \text{ and } \varepsilon = 10^{-6}.$$



The fraction of the population constituted by the users of the 20 most common languages, calculated for a multi-language regime and compared with Weber's statistical data (Weber, 1997). The first three languages according to Weber are:

Chinese (20.7% of the population, i.e., $1.1 \cdot 10^9$ speakers), English (6.2%, $3.2 \cdot 10^8$), and Spanish (5.6%, $3.0 \cdot 10^8$).



BARONCHELLI, A., FELICI, M., LORETO, V., CAGLIOTI, E., & STEELS, L. 2006. Sharp transition towards shared vocabularies in multi-agent systems. *Journal of Statistical Mechanics*, P06014.

Cangelosi, A., Parisi, D. (eds.) 2002. *Simulating the Evolution of Language*. London: Springer Verlag.

Dall'Asta, L., Baronchelli, A., Barrat, A., & Loreto, V. 2006. Nonequilibrium dynamics of language games on complex networks. *Physical Review E*, 74, 036105.

DE BOER, B. 2006. Computer modelling as a tool for understanding language evolution. In: N. Gonthier *et al.* (eds.) *Evolutionary Epistemology, Language and Culture – A Non-adaptationist, Systems Theoretical Approach.*Dordrecht: Springer, 381–406.

KIRBY, S. 2002. Natural language from Artificial Life. Artificial Life, 8(2), 185-215.

KIRBY, S., HURFORD, J. 2002. The emergence of linguistic structure: An overview of the iterated learning model. In: A. Cangelosi and D. Parisi (eds.) *Simulating the Evolution of Language*. London: Springer Verlag, chapter 6, 121-148.

LIPOWSKA, D. 2011. Naming game on adaptive weighted networks.

arXiv:1107.3263

LIPOWSKA, D. 2011. Naming game and computational modelling of language evolution. *Computational Methods in Science and Technology*, 17(1) (in print).

LIPOWSKI, A., LIPOWSKA, D. 2008. Bio-linguistic transition and the Baldwin effect in the evolutionary naming game model.

International Journal of Modern Physics C, 19, 399-407.

LIPOWSKI, A., LIPOWSKA, D. 2009. Language structure in the *n*-object naming game. *Physical Review E*, 80, 056107-1–056107-8.

PINKER, S., BLOOM, P. 1990. Natural language and natural selection. *Behavioral and Brain Sciences*, 13(4), 707–784.

STEELS, L. 1995. A self-organizing spatial vocabulary. Artificial Life, 2(3), 319-332.

STEELS, L. 1997. The synthetic modeling of language origins.

Evolution of Communication, 1(1), 1–34.

Steels, L. 2000. Language as a Complex Adaptive System. In M. Schoenauer (Ed.), *Proceedings of PPSN VI (Lecture Notes in Computer Science)*. Berlin: Springer-Verlag.

Weber, G. 1997. Top Languages: The World's 10 Most Influential Languages. Language Today, 2.

Also at http://www.andaman.org/BOOK/reprints/weber/Weber-TopTen.htm.

